

LBR Princess Competition Horsemanship Pattern

Ages 13-16

1. Enter the arena at a trot around the railing and then proceed at a trot into the center of the arena.
2. On the proper lead, execute a circle starting to the right.
3. Once the first circle is complete, change leads and execute a circle to the left. If you need to come to a stop or slow your horse to change leads, feel free to do so.
4. The circles should be executed at a slower lope. You should show your judges here that you have control over the horse's speed.
5. Once the second circle is complete, continue your lope to the railing and come to a stop. This does not have to be a sliding stop or even a quick stop. Again, the goal here is to show control and horsemanship.
6. Once stopped and settled, back your horse several steps and come to a stop.
7. Execute a queen's lap around the arena. Start to the left and go all the way around the arena once. Exit from the Gate in which you entered.
8. A queen's lap should be executed at a greater speed than the figure eight. This can be a faster lope or even a gallop. Remember though, if your horse tends to be high spirited or hard to control, use a speed that you can best control and allows you to keep your seat.

Judges will be watching from this side

